



VCRWorX32 – Using the New VCRWorX32 Skins



APPLICATIONS NOTE

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Description: This AppNote shows you some of the available skins for the new VCRWorX32 Controller. You will learn how to change from skin to skin.

OS Requirement: Windows 2000/XP/2003

General Requirement: N/A

Available Skins

Here are some of the available skins, alternative graphical interfaces, for the VCRWorX32 Controller:

The following skin is the standard skin for VCRWorX32. Its corresponding file is **Main.skn**.



Figure 1: Main Skin

This skin has a metal theme to make the VCRWorX32 Controller appear as though it is metal. Its corresponding file is **IconicsMetal.skn**.



Figure 2: Metal Skin

This skin has a wood theme to make the VCRWorX32 Controller appear as though it is made off wood. Its corresponding file is **IconicsWood.skn**.



Figure 3: Wood Skin

This skin is designed for use of a touch screen. Its buttons are larger than those of the other skins to facilitate being able to push them with one's finger.

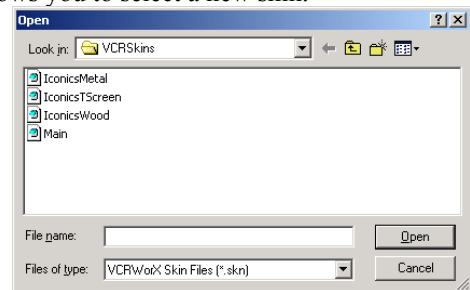


Figure 4: Touch Screen Skin

Changing the Skin

To change the skin of the VCRWorX32 Controller, you simply

click on the . This will bring up the following window, which allows you to select a new skin.



Figure

The skins that come with the installation of Genesis v8.0 are located in the **C:\Program Files\ICONICS\GENESIS-32\Bin\VCRSkins** folder. Select a skin and click **Open**. You should now see your new skin applied to the VCRWorX32 Controller.